Wearable Technology (Minor) – 2024/2025 Program Guide

Not all courses are offered every year. Students are required to meet the pre-requisites for entry into all courses.

Courses required for a Major program may not be applied to a minor. At least 1.0 credit of the minor must be at the 3000 or 4000 level.

To access course descriptions, log into My OCAD U Records (Self-Service), click on Student Planning and then select Course Catalog from the Student Planning drop-down menu located on the top of the page.

COURSE CODE	COURSE TITLE	CREDIT
INTM-2011 **OR** DIGF-2002	Physical Computing I: Kinetics **OR** Physical Computing	**0.5 credit**
GDES-3015	Wearable Computing (*Not offered after 2018/2019*)	**0.5 credit**
GDES-3041	Wearable Electronics Studio (*Not offered after 2018/2019*)	**0.5 credit**
SOSC-3014	Sociology of the Body	**0.5 credit**
Choose ONE course from the list below:		**0.5 credit**
MAAD-1001	Intro to Textiles	
DIGF-2013	2D Game Design	
FABR-2002	Intro to Fabr: Metal	
FABR-2003	Intro to Fabr: Mouldmaking	
FABR-2004	Intro to Fabr: Plastics	
INTM-2002	Performance by Artists	
INTM-2003	Mechanics for Artists	
INTM-2012	Physical Comp. II: Interfaces	
MAAD-2003	Jewellery: Casting	
DIGF-3006	3D Game Design	
FABR-3002	Fabr Studio: Metal	
FABR-3004	Fabr Studio: Plastics	
GDES-3018	Design With Technology 1	
GDES-3047	Jewellery: Explorations	
GDES-3048	Wearables: Pattern Drafting	
INTM-3010	Performance Studio	
INTM-3017	Bending Reclaimed Technology	
Choose ONE course from the list below:		**0.5 credit**
SCTM-2002	Human Form & Function: Anatomy	
SCTM-2005	Intro Comp Sci-Logic & Coding	
VISM-2002	History of New Media Art	
HUMN-3006	Ethics, Advertising & Design	
SCTM-3002	Human Factors for Designers	
SOSC-3004	Social Psych Consumer Behaviour	
VISA-3019	Art & Fashion	

VISD-3007	Cross Cultural Issues in Craft	
VISA-4002	Performance & Performativity	
VISA-4007	Senses in Artistic Practice	
VISM-4006	Body & Machine: The Posthuman	
Total Course Credits:		**3.0 credits**